

# Javascript On Things

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## JavaScript on Things

JavaScript on Things is your first step into the exciting and downright entertaining world of programming for small electronics. If you know enough JavaScript to hack a website together you'll be making things go bleep, blink, and spin faster than you can say "nodebot."

JavaScript on Things: Hacking hardware for web developers ...

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## JavaScript Strings

"Javascript on your devices,as simple as'git push'" onoff - GPIO access and interrupt detection with JavaScript. UPM (Useful Packages & Modules) Sensor/Actuator repository for MRAA. node-http2 - An HTTP/2 client and server implementation for node.js. i2c - Native bindings for i2c-protocol. Plays well with Raspberry Pi and BeagleBone.

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JavaScript on Things (JSOT) Glossary This is an organic, motley, community-based assortment of terms relating to JavaScript on Things, the intersection of JavaScript and the Internet of Things (IoT). The format of this glossary is modeled after HugoGiraudel/SJSJ.

What is JavaScript? - Learn web development | MDN

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If an object is compared with a number or string, JavaScript attempts to return the default value for the object. Operators attempt to convert the object to a primitive value, a String or Number value, using the `valueOf` and `toString` methods of the objects.

JavaScript on Things on Apple Books

"JavaScript on Things" provides a nicely balanced introduction (1) to basic electronics parts such as resistors, capacitors and diodes, plus some basic circuit theory, and (2), how to use the Arduino Uno R3 development board and the Tessel 2 open-source development board to create simple practical wired and wireless projects.

JavaScript on Things: Hacking hardware for web developers ...

As a JavaScript-savvy web developer, you make logical alchemy happen every day. But now it's possible to wield your software-development skills in a new way, to program and control things in the real world. In this chapter, you'll learn about the

Manning | JavaScript on Things

JavaScript on Things Summary. JavaScript on Things is your first step into the exciting and downright entertaining world of programming for small electronics. If you know enough JavaScript to hack a website together, you'll be making things go bleep, blink, and spin faster than you can say "nodebot."

10 Things You Can Build with JavaScript - Grand Circus ...

These JavaScript project ideas for beginners are samples of things you can code with basic JavaScript skills (along with some HTML and CSS). By looking at the source code for each of these simple JavaScript projects you'll start to understand how you can build a new version of the same idea, or build on the original open source code to add your own twists and tweaks.

How to enable JavaScript in your browser and why

The core client-side JavaScript language consists of some common programming features that allow you to do things like: Store useful values inside variables. In the above example for instance we ask for a new name to be entered then store that name in a variable called `name`.

Here Are 10 Projects You Can Do To Build Your JavaScript ...

You can enable JavaScript using Chrome on desktop and Android, Safari on Mac and iPhone, Firefox on desktop, as well as Microsoft Edge and Internet Explorer on Windows. Doing so will resolve errors and pop-ups regarding JavaScript.

Amazon.com: Customer reviews: JavaScript on Things ...

Nowadays almost all web pages contain JavaScript, a scripting programming language that runs on visitor's web browser. It makes web pages functional for specific purposes and if disabled for some reason, the content or the functionality of the web page can be limited or unavailable.

5 Ways to Enable JavaScript - wikiHow

Because strings must be written within quotes, JavaScript will misunderstand this string: `var str = "We are the so-called "Vikings" from the north.";` The string will be chopped to `"We are the so-called "`. The solution to avoid this problem, is to use the backslash escape character.

GitHub - lyzadanger/javascript-on-things: Source code for ...

One of the most powerful things you can do with JavaScript is build applications for non-web contexts. That's a fancy way of saying you can make apps for things that aren't the internet.

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instance, mobile devices are now the most popular way to access the internet.

GitHub - lyzadanger/JSoT: JavaScript on Things: Glossary

Source code for the book JavaScript on Things (Manning) - lyzadanger/javascript-on-things

JavaScript on Things: Hacking hardware for web developers ...

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Javascript IoT | 2019 Projects, Hardware, and Home ...

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JavaScript on Things [PDF] - Programmer Books

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